

UDGAM
NATIONAL LEVEL SPORTS FEST 2025

**FIFA
RULEBOOK**



FIFA RULEBOOK

1. General Information

- Event Name: Udgam Fest – FIFA Tournament
- Organized by: Sports Council, SRMAP
- Platform: FIFA
- Game Mode: Standard FIFA Match
- Team Composition: Individual (1 player per team)

2. RULES

TEAM COMPOSITION:

- This is an individual competition, meaning each player will compete on their own.
- Players must select their team before the tournament begins and cannot change their team once the tournament has started.

GAMEPLAY RULES:

- Game Mode: Classic Mode with default settings.
- Game Settings:
- Half Length: 5 minutes
- Difficulty Level: Legendary (if AI-controlled teams are involved)
- Game Speed: Normal
- Team Composition: Players must use default team settings with no custom formations or tactics allowed.
- The use of hacks, cheats, or any external software will lead to immediate disqualification from the tournament.

LOGISTICS AND CONDUCT:

- Player Equipment: Players must bring their own equipment (laptops, consoles, controllers, etc.).
- Management will not provide any devices, accessories, or internet connectivity.

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- Arrival Time: Players must arrive 15 minutes before their match time for setup and warm-up.
- Disruptive Behavior: Arguments with management or disruptive behavior during the event will result in instant disqualification.
- Players are responsible for ensuring that their internet connection and equipment are functioning correctly.
- Management will not reschedule matches or offer compensation for any internet or technical issues faced by the players.

3. JUDGING CRITERIA

MANAGEMENT DECISION:

- All management decisions are final.
- Teams are encouraged to communicate any disputes immediately with the management.
- Final Score: The winner of each match is determined by the final score at the end of the match.
- In case of a draw, the match will proceed into extra time. If necessary, a penalty shootout will be used to decide the winner.
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MATCH FORMAT:

- Matches will be played in a knockout format, with the winners advancing to the next round.
- The match structure is as follows:
- Preliminaries → Semi-Finals → Finals
- The final winner will be determined in the Championship Match.
- Tie-breaking:
- If matches are tied after extra time and penalty shootouts, the winner will be decided by aggregate performance in the tournament, such as total goals scored.
- If teams are still tied after considering aggregate performance, a rematch will be played to determine the winner.

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5. DISPUTE RESOLUTION

- Any disputes must be reported within 10 minutes of match completion.
- The decision of organizers is final and binding.
- Players are responsible for providing evidence, such as match recordings, for any disputes.
- Complaints without evidence will not be considered.

6. EQUIPMENT AND CONNECTIVITY

- Players must bring their own mobile phones, laptops, chargers, and earphones/headsets.
- Organizers will not provide spare equipment.
- Backup power banks are recommended in case of battery issues.
- Network connectivity is the sole responsibility of the players. Management is not responsible for lag or disconnection issues.

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